

vtech®

Parent's Guide



91-003843-000-006 UK

VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

vtech Baby

Toys that will stimulate their interest in different textures, sounds and colours

I am...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

Birth-36 months



Pre-School

Interactive toys to develop their imagination and encourage language development

I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

3-6 years



Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

I need...

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

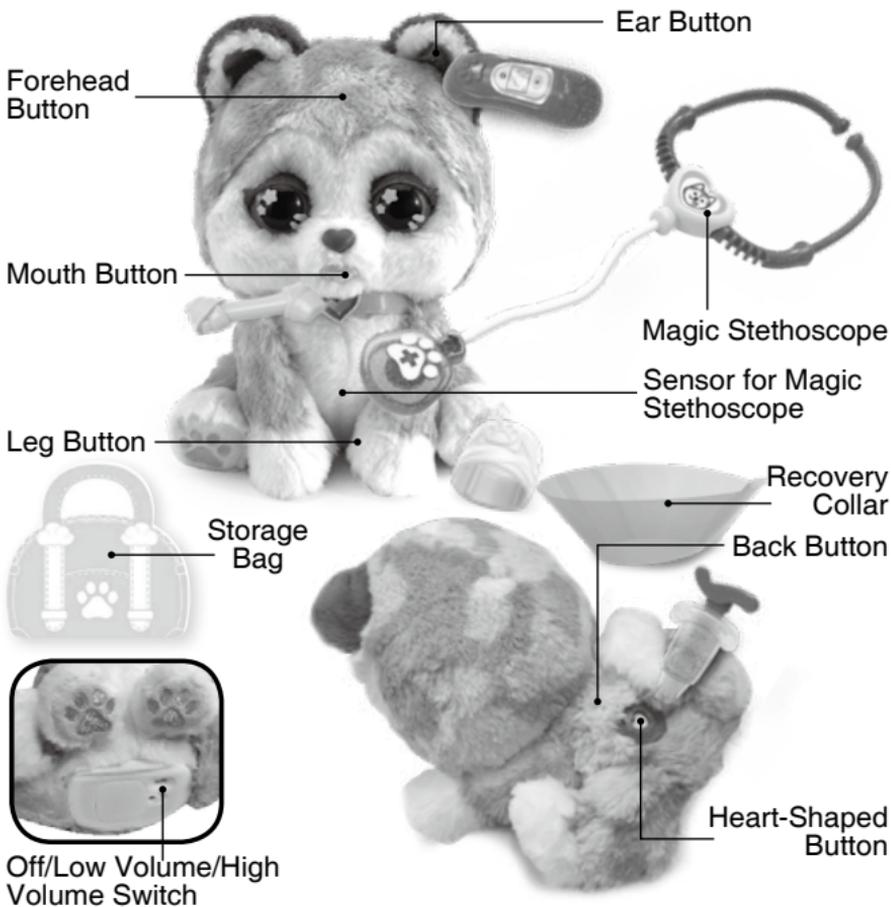
4-10 years



To learn more about this and other VTech® products, visit www.vtech.co.uk

INTRODUCTION

Thank you for purchasing the **VTech® Hope the Rainbow Husky**. Translate Hope's barks through her Magic Stethoscope! Hold it to her chest to understand what she needs you to do! Hope talks, moves and makes different sounds to show you if she's hungry, has a cold, has hurt her leg or feels itchy. Use her accessories to make sure she gets what she needs.



INCLUDED IN THIS PACKAGE

- One Hope the Rainbow Husky
- One Magic Stethoscope
- One Bandage
- One Thermometer
- One Bone
- One Syringe
- One Recovery Collar
- One Storage Bag
- One Parent's Guide
- The packaging box can be used as Hope's carrier

WARNING:

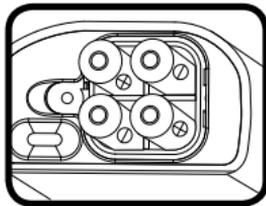
All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE: Please keep this Parent's Guide as it contains important information.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned Off.
2. Find the battery cover located on the bottom of the unit and use a screwdriver to loosen the screw and open the battery cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 4 new AA (LR6/AM-3) batteries following the diagram inside the battery box.
5. Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable, or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

Disposal of batteries and product



The crossed-out wheellie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in Battery Directive (2006/66/EC).

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

For more information, please visit:

www.recycle-more.co.uk

www.recyclenow.com

PRODUCT FEATURES

1. Off/Low Volume/High Volume Switch



Locate this switch on the bottom of the unit.

To turn the unit **ON**, slide the switch from **OFF** to the **Low Volume** or **High Volume** position.

To turn the unit **OFF**, slide the switch to the **OFF** position.

To adjust the volume, slide the switch between the **Low Volume** and **High Volume** positions.

2. Motion

a. Moving Hope's Head Left and Right

Combined with cute sound responses, **Hope the Rainbow Husky** will move her head to the left and right while her eyes open and close and her ears move.



b. Lying Down and Sitting Up

Combined with cute sound responses, **Hope the Rainbow Husky** will move her body to lie down and sit up while her tail wags.



NOTE: Do not turn Hope's head manually and do not force Hope to lie down or sit up manually, otherwise the motion may get damaged.

3. Sensor (for Magic Stethoscope)

The **Magic Stethoscope** will translate Hope's cute sounds into human voice.

At anytime, you can place the **Magic Stethoscope** on Hope's chest to hear what she says in human voice. The light on the chest will flash to show you where.

Keep holding the **Magic Stethoscope** on her chest to hear complete sentences.

4. **Forehead Button**

Touch **Hope the Rainbow Husky's** forehead to hear cute sound responses or a sing-along song.



5. **Back Button**

Touch **Hope the Rainbow Husky's Back Button** to scratch her back or hear cute sounds and barks.



6. **Ear Button (for Thermometer)**

Use the **Thermometer** to take Hope's temperature from her left ear and hear cute sound responses.



7. **Heart-Shaped Button (for Syringe)**

Use the **Syringe** to give Hope an injection on the **Heart-Shaped Button** on her back.



8. **Mouth Button (for Bone)**

Feed Hope by pressing the **Bone** to her **Mouth Button**.



9. Leg Button (for Bandage)

Put the **Bandage** on Hope's left leg if she asks for it. A light on her leg will light up to show you where.



10. Recovery Collar

Put the **Recovery Collar** on Hope's neck to protect her when she is ill.



11. Storage Bag

Use the **Storage Bag** to store all Hope's accessories.



12. Automatic Shut Off

To preserve battery life, **Hope the Rainbow Husky** will automatically power down after several minutes without input. The unit can be turned on again by switching between the **Low Volume** and **High Volume** levels, or by pressing any button, including the **Forehead Button**, **Ear Button**, **Mouth Button**, **Leg Button**, **Heart-Shaped Button** or **Back Button**.

NOTE: **Hope the Rainbow Husky's** chest and left leg will flash several times and power down when the unit's battery level is low. If the unit powers down while playing, we suggest replacing with a new set of batteries.

TO BEGIN PLAYING WITH HOPE THE RAINBOW HUSKY

When you play with **Hope the Rainbow Husky** for the first time, slide the switch from the **High Volume** position to the **Low Volume** position and wait for a few seconds to exit Try Me mode. You will hear three 'du' sounds when you have exited Try Me mode. You can then press any button to activate the unit and start playing.

ACTIVITIES

Hope the Rainbow Husky has different moods/situations she reacts to. When she is inactive or you play with her for a while, she will change her mood/situation. Sometimes she is happy and wants to play with you; sometimes she will get poorly, sleepy or hungry and want you to take care of her. When in a specific mood/situation, you can press any button to play with her.

At anytime, you can place the **Magic Stethoscope** on Hope's chest to hear what she says in human voice.

1. Happy

Press Hope's **Forehead Button** to hear her sing a song. Once finished, Hope will return to her normal mood/situation.

2. Play a Trick

a. Peek-a-boo

Press Hope's **Forehead Button** to play peek-a-boo and hear her sing a song. Once finished, Hope will return to her normal mood/situation.

b. Tickle

Press Hope's **Back Button** to tickle her and hear cute sound responses. Once finished, Hope will return to her normal mood/situation.

3. Eager for Attention

Press any button to play with her. Once finished, Hope will return to her normal mood/situation.

4. **Getting a Cold**

If Hope says she has a cold, use the **Syringe** to give her an injection on the **Heart-Shaped Button**. Once finished, Hope will feel better and return to her normal mood/situation.

5. **Has a Fever**

If Hope says she has a fever, use the **Syringe** to give her an injection on the **Heart-Shaped Button**. Once finished, Hope will feel better and return to her normal mood/situation.

6. **Leg is Hurt**

A light on Hope's left leg will light up to show you her leg is hurt. Hope can only get better by having the **Bandage** put on her left leg. Once finished, Hope will return to her normal mood/situation.

7. **Itchy (Ear or Back)**

a. **Itchy Ear**

Hope's ear is itchy! Press her **Ear Button** to help her feel better. Once finished, Hope will return to her normal mood/situation.

b. **Itchy Back**

Hope's back is itchy! Press Hope's **Back Button** to make her feel better. Once finished, Hope will return to her normal mood/situation.

8. **Sleepy**

Press Hope's **Forehead Button** or **Back Button** to help her sleep. Once finished, Hope will wake up and return to her normal mood/situation.

9. **Hungry**

It's food time! Hope's tummy is rumbling. Feed her the **Bone** by pressing it to her **Mouth Button**. Once finished, Hope's tummy will stop rumbling and she will return to her normal mood/situation.

SONG LYRICS

Song 1:

Hello, my name is Hope.
I'm a sweet and cuddly pup.
Oh Oh!
I love to bark and play.
You are my best friend to-day!

Song 2:

I was feeling a little under the weather,
Thanks for making me feel better!
You are very clever,
Now, let's go to play together.

Song 3:

I feel sleepy,
It's time for bed.
Snuggle up and sleep all night,
Counting sheep till morning bright.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with dry cloth.
2. Keep it out of direct sunlight and away from direct sources of heat.
3. Remove the battery when not using it for an extended period of time.
4. Avoid dropping it. Never try to dismantle it.
5. Always keep the unit away from water.
6. Do not turn Hope's head manually and do not force Hope to lie down or sit up manually, otherwise the motion may get damaged.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit back **ON**. The unit will now be ready to play again.
5. If the unit still does not work, replace with an entire set of new batteries.



CONSUMER SERVICES

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)

Website: www.vtech.co.uk/support

Australian Customers:

Phone: 1800 862 155

Website: support.vtech.com.au

NZ Customers:

Phone: 0800 400 785

Website: support.vtech.com.au

PRODUCT WARRANTY/ CONSUMER GUARANTEES

UK Customers:

Read our complete warranty policy online at vtech.co.uk/warranty.

Australian Customers:

VTECH ELECTRONICS (AUSTRALIA) PTY LIMITED –
CONSUMER GUARANTEES

Under the Australian Consumer Law, a number of consumer guarantees apply to goods and services supplied by VTech Electronics (Australia) Pty Limited. Please refer to vtech.com.au/consumerguarantees for further information.

**Visit our website for more
information about our products,
downloads, resources and more.**

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